



Maintenance Mechanic

Reports to: Maintenance & Safety Coordinator

Department: Facilities

FLSA Status: Non-Exempt

Shift: 1 (Days)

Revised: December 6, 2018

Opening Date:

Closing Date:

JOB SUMMARY:

Performs routine repairs and maintenance of plant facilities and equipment. **Must have solid mechanical and electrical experience.** Uses hand and power tools to perform basic machining, carpentry, electrical, mechanical, air-conditioning, and plumbing repairs. Troubleshoots and repairs Computer/Numeric Controller (CNC) equipped industrial machines. May move furniture and materials as required.

ESSENTIAL FUNCTIONS:

1. Maintains tools and machinery in good condition.
2. Installs new machinery and equipment.
3. Performs minor troubleshooting, repair or replacement of Computer/Numeric Controlled components or equipment.
4. Troubleshoots and repairs electrical problems in machinery and facilities.
5. Installs and repairs pipes, fittings and fixtures in air, water and hydraulic systems.
6. Performs alteration, repair and maintenance of buildings, floors, roofs, stairways, partitions, doors, windows, screens, scaffolding forms, wood fixtures, shelving, pallet racks and furniture.
7. Fabricates metal tables and related items using metal working equipment such as a band saw and arc welder.
8. Safely operates forklifts, "man" lifts, ladders, maintenance trucks and related equipment.
9. Other duties as assigned

JOB QUALIFICATIONS:

1. High school diploma or equivalent required. Advanced trade certification preferred.
2. Valid Washington State Driver's License.
3. Able to read and interpret electrical and hydraulic schematics and building blueprints.
4. Able to do minor metal fabrication and welding.
5. Has a working knowledge of plumbing, carpentry, electrical systems, CNC, mechanical and construction equipment.
6. Able to work in high places using a lift or ladder.
7. Able to work independently.
8. Able to withstand physical demands and occasional heavy lifting.
9. Able to work occasional weekends and evenings.